

## Jr. Pee Wee Football Rules and Regulations 2019

National Federation High School Rule Book and North Carolina High School Athletic Association Handbook will be used with the exceptions listed below.

### I. Player Requirements

- 1) A child is eligible if he/she is in grades Kindergarten through second grade. Any exceptions must be approved by all League coaches and League Supervisor.
- 2) All players are required to have a physical examination before they can start conditioning and practice. Players not having a physical will not be allowed to participate in the program. Parents must turn in a Certificate of Physical Examination for Recreation Activities form and Parent Permission form. Please do not turn in actual physical from doctors, have the doctor sign the Physical Examination for Recreation Activities.
- 3) All players are required to have a copy of their birth certificate on file with their school. The league administrators will review all birth certificates at weigh ins.

### II. Weight Requirements

- 1) The unrestricted maximum weight limit for Davidson County Jr. Pee Wee Football program is 80 pounds.
- 2) Any player whose weight exceeds 80 pounds, but does not exceed 135 pounds is eligible for line play (tackle to tackle). (Offense and Defense)
- 3) In continuous play (fumbles and interceptions) anyone can make forward progress with the ball.
- 4) Any child who cannot meet the restricted weight of 135 pounds on the weigh-in date has until the midpoint of the regular season to meet his/her maximum weight requirement and become eligible only for line play (tackle to tackle).
- 5) Weight will not be subject to challenge after a player has been officially certified.  
Penalty: If a coach uses an uncertified player, he will be suspended from coaching in the Jr. Pee Wee football program.
- 6) If a coach thinks the other team is using a restricted player out of position:
  - A) They must call it to the attention of the officials, who will notify the opposing coach.
  - B) The officials will watch and if they catch a restricted player out of position, the coach will be given a warning.
  - C) If the officials catch a restricted player out of position again, it will be a penalty of 10 yards (for each time a restricted player is caught out of position during the game).

### III. Roster Requirements

- 1) Rosters must be completely filled out and turned in to the League Supervisor.
- 2) It is the coaches' responsibility that the roster is filled out correctly and all players are eligible.
- 3) All rosters are due to the League Supervisor on Sunday, September 08<sup>th</sup>.
- 4) A minimum of 15 players on a roster is required in order for a team to participate. A team may keep as many players as it wants, but a team cannot cut below 30 players if they have more than 30 players sign up. If less than 30 players sign up all players must be kept.
- 5) Any booster club wishing to have two teams will be dealt with on individual basis.
- 6) Penalty for ineligible player is forfeiture of any game they participate in.
- 7) There will be one (1) head coach and no more than five (5) assistant coaches per team. The head coach and the assistant coaches must be listed on the roster that is turned in to the League. Only those listed as coaches will be allowed on the sidelines during games.

### IV. Conditioning (August 19<sup>st</sup> – August 23<sup>th</sup>)

- 1) Conditioning Sessions: All players, even those players coming out after practice starts, must have 5 one-hour per day conditioning sessions prior to their regular practice sessions.  
(It is recommended that the footballs be used in conditioning drills that include all players.)

### V. Practice (Monday, August 26<sup>th</sup>)

- 1) A team may practice 5 times in one week (Mon.-Sun.) before the first scheduled game.
- 2) Once games have started a team may practice a maximum of (4) four hours in no more than (3) three days.
- 3) If a team has a scheduled bye, then the team may practice on the Saturday of their bye. Rainouts of games do not count as a bye.
- 4) Practices before games start are limited to 2 hours.
- 5) If schools are closed because of heat or delay their practices, practices cannot start until 6:00 p.m.

### VI. No Tobacco Policy

- 1) Any game will be tobacco free. Coaches, players, spectators are not allowed to use any type of tobacco products at facilities hosting county games.

## VII. League Play

- 1) League play will start on Saturday, September 14<sup>th</sup>.

## VIII. Admission:

- 1) Each booster club is allowed to charge one dollar (\$1.00) per person that attends each Jr. Pee Wee Football game on their host date.
- 2) The League has been authorized to collect one dollar (\$1.00) per person to attend the Jr. Pee Wee Football tournament.

## IX. Coaches (All Head Coaches must be eighteen years old, no exceptions – assistants must be at least sixteen years old)

Beginning with the 2008 season all head coaches and assistant coaches must fill out a volunteer coach's form and background check form, and pass to be allowed to coach. Anyone not having a background check will not be allowed to help a team in any way. All volunteer coaches' forms and background check forms must be in no later than Friday, August 23.

Beginning with the 2008 season all head coaches and assistant coaches must complete coaches' certification training before they will be allowed to coach.

- 1) All coaches must understand and agree to carry out the duties, responsibilities, and policies as established by the League.
- 2) Coaches must set good examples of sportsmanship.
- 3) Coaches will not use profane language or use tobacco products on the field during practice or games.
- 4) The Head Coach is responsible for his assistant coaches and players.

## X. Sportsmanship/ Ejection Policy

- 1) Any coach ejected from a game will be suspended for the next (2) games. If the ejection occurs in that team's last game, the suspension will be for the first (2) games of the next sport they coach or participate in.
- 2) Players meeting one of the five criteria will be suspended for 2 games. All other ejections for players will be the contest they were ejected in.  
5 Criteria for two-game suspensions for participants:
  - A) Biting observed by an official.
  - B) Taunting, baiting or spitting toward an opponent.
  - C) Profanity directed toward an opponent or official.
  - D) Obscene Gestures- including gesturing in such a manner to intimidate.
  - E) Disrespectfully addressing or contacting an official.
- 3) Fighting (will not be tolerated in any way)  
Fighting which includes, but is not limited to, combative acts such as: attempt to strike an opponent, with fist, hands, arms, legs, or feet whether or not contact is made; An attempt to punch or kick an opponent, whether or not contact is made; An attempt to instigate a fight by committing an unsportsmanlike act an opponent that causes an opponent to retaliate; leaving the bench area to participate in a fight.  
Penalty: Any player ejected for fighting will be suspended for the next (2) games for their first offense. Any player ejected for fighting will be suspended for the rest of the football season and tournament for their second offense (no exceptions). Player(s) ejected for fighting will leave the facility immediately (under the supervision of parent(s)).
- 4) **Any coach ejected from a game must leave the playing area (Out of sight and sound).** Players must stay on the bench. Any coach refusing to leave may be suspended for more games and the game can be forfeited.
- 5) Coaches, players, and spectators may be asked to leave the facilities for showing any type of unsportsmanlike actions, under the influence of alcohol, or harassment of umpires, fans, coaches, players, and recreation staff.

## XI. Postponed Games/ Inclement Weather

- 1) In case of inclement weather, coaches will be notified as soon as possible about cancellations, or booster club representatives will be notified and responsible for letting coaches know.
- 2) Prior to start of game, the field supervisor or school staff will have sole authority to postpone or play games. After the games begin, officials will have sole authority to postpone or play games.
- 3) Make-up games will be scheduled by the Davidson County Jr Pee Wee football program.

## XII. Protest

- 1) There are no protests by North Carolina High School Athletic Association Handbook.

### XIII. Playing Rules

- 1) The game shall consist of four (4) eight-minute quarters. The clock will be continuous (stopped after touchdowns as outlined in the rulebook).  
The officials have the right to stop the clock at their discretion when the need arises. Half-times will be ten (10) minutes long.
- 2) Teams are allowed a total of four (4) time-outs during the game, but a team cannot take more than three (3) time-outs in a half. During the last two (2) minutes of the game, a team is ahead by fourteen (14) or more points will not be granted a time-out except for substitutions. Clock will restart once substitutes are in the game.
- 3) Two coaches will be allowed on the field for each team. Two for the offense, two for the defense. All coaches must be at least 10 yards back from the line of scrimmage when the ball is snapped.
- 4) There will be a 25-second play clock. This will be strictly enforced to help expedite more plays during the game. The 25-second clock will start as soon as the official places the football.
- 5) There will be no punting allowed. The team will either go for the first down on the fourth down or turn the ball over with a twenty yard mark off. If the ball is inside the thirty yard line it will be half the distance to the goal.
- 6) There will be no kickoffs. The ball will be spotted on the 20 yard line.
- 7) Defensive players cannot line up head-up over the center/snapper.
- 8) No lining up head to head over the Center. Players may line up right shoulder to right shoulder or left shoulder to left shoulder to Center. No initial contact with the center will be allowed, until the act of snapping is completed. Any defensive player not in "down position" must be a minimum of 2 yards off the line of scrimmage and 2 yards wider than the offensive lineman. This does not include defensive back covering wide receivers.  
Penalty: 1st violation will be a warning. All violations after that will be a 5 yard penalty.
- 9) No blitzing will be allowed.
- 10) Anyone that snaps the football will not be an eligible receiver.
- 11) The K-2 size football is the official ball. Each team will furnish their own game ball.
- 12) Fields shall be set up with team areas on different sides of field.
- 13) Major penalties will be worth ten (10) yards and minor penalties will be worth five (5) yards.
- 14) The visiting team is required to provide a chain crew (Adults Only).
- 15) Teams are responsible to clean up the bench areas after each game.
- 16) After a touchdown by a team that is ahead by 24 or more points in the second half, the losing team will receive the ball at mid-field and maintain possession of the ball until they score or the game ends.
- 17) A playing time of 2 minutes per game is suggested for each player who is dressed and physically able to play.
- 18) Jerseys (and Numbers) should be assigned to a player before the season begins. Each coach must present the Field Supervisor with a roster with numbers prior to each game. Jerseys (and numbers) are not to be changed unless damaged or lost; and the League and the opposing team should be notified before the next game.
- 19) Filming and videotaping of a contest by non-participating team will not be allowed.  
Penalty: The head coach will be suspended from coaching in the Davidson County Jr. Pee Wee football program for 2 games.
- 20) Tie Breaker will be determined by the following order:
  - Head to Head Winner
  - Total Points Scored
  - Total Points AllowedNote: In the case of a forfeit, the final score will be 12-0.
- 21) Whomever snaps the ball is the center and 2 positions either direction is down lineman only.
- 22) Coaches cannot touch a player.
- 23) If fans are sitting behind the bench, the Host team will provide a 5 yard boundary from the sideline box.
- 24) The ball may be placed from the center of the field 5 yards to the right or left of center for two point conversions.
- 25) Coaches need to exchange rosters prior to the game with all restricted players identified. All restricted players will have a sticker that will be provided by the league.
- 26) A player can re weigh prior to the 2nd week's game. Coaches will need to notify the league so a scale will be present.
- 27) Offensive line must have a minimum of two down linemen on each side of the center.
- 28) Any player that has failed a grade must be listed as restricted unless approved by the board.
- 29) A player cannot be angled toward the center while lined up in the A gap. The player must have his or her shoulder's square with the offensive line.